

THIRD READING

No. 1

COUNCIL OF _____ SESSION, _____ 19__

Moved by John Daly Secoded by Brent Goodwin

That a by-law to _____

as reported by the committee of the Whole be read a third time, passed and numbered _____ and that the said by-law be signed by the _____ and clerk, sealed with the seal of the Corporation, and be engrossed in the By-law Book.

Carried. Albert Uader

SECOND READING

No. 1

COUNCIL OF _____ SESSION, _____ 19__

Moved by Jch Secoded by Jch

That a by-law to _____

be read a second time and be referred to a committee of the whole council.

Carried. Albert Uader

FIRST READING

No. 1

COUNCIL OF _____ SESSION, Jan 4 ~~19~~ 2000

Moved by Jch Secoded by John Daly

That a by-law to appoint Clarence Batchelor to the Minor Variance Committee for 2000 to 2002

be received and read a first time.

Carried. Albert Uader

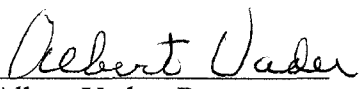
THE CORPORATION OF THE TOWNSHIP OF WOLLASTON

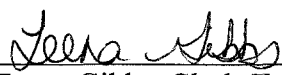
BY-LAW NO. 1-00

Being a By-law to appoint Clarence Batchelor to Minor Variance Committee for 2000 to 2002.

Read a first, second and third time this 4th day of January 2000.

Passed, sealed and entered into the By-law book.


Albert Vader, Reeve


Teena Gibbs, Clerk-Treasurer

Assessment Class	Tax Rate	County	Schools	Totals
<u>RESIDENTIAL CLASSES</u>				
Res/Farm EP	0.0053	0.004457	0.00414	0.013897
Res/Farm ES	0.0053	0.004457	0.00414	0.013897
Res/Farm NS	0.0053	0.004457	0.00414	0.013897
Res/Farm FP	0.0053	0.004457	0.00414	0.013897
Res/Farm FS	0.0053	0.004457	0.00414	0.013897
MF EP	0.001325	0.001114	0.001035	0.003474
MF ES	0.001325	0.001114	0.001035	0.003474
MF FS	0.001325	0.001114	0.001035	0.003474
Farm EP	0.001325	0.001114	0.001035	0.003474
Farm ES	0.001325	0.001114	0.001035	0.003474
<u>NON RESIDENTIAL CLASSES</u>				
Commercial Full	0.00582999	0.004902	0.014351	0.02508299
Comm Vac/Exc	0.004081	0.003432	0.010046	0.017559
Comm Vac	0	0.003432	0.010046	0.013478
Industrial Full	0.00598475	0.005033	0.020059	0.03107675
Ind Vac/Exc	0.00389009			0.00389009
Ind Vac	0	0.003271	0.01303835	0.01630935
Pipeline	0			0